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CTFL-PT
ISTQB Certified Tester Foundation Level-Performance Testing

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Latest Version: 6.0

Question: 1

Which of the following Is a valid reason for aggregating performance test results?

A. Business stakeholders work with detailed technical status indicators when evaluating an application's performance
B. Business stakeholders can evaluate an application's overall performance status.
C. Technical stakeholders work with aggregated data when isolating causes of performance problems
D. Technical stakeholders work with detailed technical status indicators when evaluating an application's performance

Answer: A

Question: 2

What is normally performed within the principal performance testing activity called Test Planning and Control?
i) Determine scope of performance testing
ii) Organize test cases into performance test procedures
iii) Create the test environment
iv) Identify risks to the performance tests
v) Determine load levels, timing parameters, and transactions to be tested

A. iii true i, ii, iv, v false
B. I, iv true ii, iii, v false
C. i, ii, v true iii, iv false
D. iii, iv, v true i, ii false

Answer: C

Question: 3

Which of the situations test adheres to general performance testing principles?

A. The performance test report compares results with negotiated stakeholder accepted measures and performance objectives
B. Performance testers allow the performance test environment to change between test repetitions
C. The performance test plan shows a test schedule that produces results a week after the project's delivery milestone with a budget 35% less than initially allocated

D. Performance testers save planning time and money by avoiding stakeholder discussions and applying industry best practices to define performance measures and acceptable results

Answer: D

Question: 4

How Is transaction elapsed time determined?

A. response time - think time
B. response time + think time
C. response time + think time + nest time
D. response time + think time - nest time

Answer: B

Question: 5

You have been asked to test the performance of a software and system update to a North American mobile trivia quiz game application. The quiz app is available on major app stores serving English-speaking users. The number of concurrent users planned for is 5 million Winning quiz participants are promised a share of an allocated cash prize Once participants start playing, their quiz sessions must not be lost especially if all previous questions were answered correctly. The application owner wants to ensure that 99% of quiz sessions are maintained (up to 4.95 million sessions) until the last answer has been successfully recorded
In order to avoid cooperation among quiz participants, the answers to the multiple choice questions are listed randomly Confidence in the game's fairness requires that a registered user originate from only one quiz client device Every user must respond over the same short window of time in order to avoid external assistance and learning the official answer before responding. Only participants who respond correctly may answer the next question Any activity that appears to violate expected behavior of a rule-following participant will cause the client session to be rejected.
You are developing test script code that handles quiz question responses. To do this you need to ensure that the script emulates the production quiz app client's logic in terms of rule following and client-backend interface specification.
Based on the question description provided, which is one test script behavior you would implement in order to ensure the test script successfully delivers the operational and load profile of a quiz participant?

A. Recognize whether the previous question response was correct
B. Set the device identifier as a constant to ensure all virtual user instances use the set value
C. Randomly select the maximum think time limit used to delay question responses.
D. Use the date-time clock in order to submit question responses on a synchronized schedule with each instance

Answer: B

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